TINY

LIBRARY

2023

Architecture Competition

\$4000USD

Total Prize



Introduction



As the world continues to transform and expand, the amount of data and information generated each day grows exponentially. Human intellect today is expected to evolve at the same rate as our world to continue our journey into the future. Despite all the information, reading and self-learning remain the most powerful tools available to mankind to consume knowledge. Learning bolsters awareness, exposure and productivity, which in turn results into development.

Regardless of its importance, education remains inaccessible to many communities in remote locations around the world. Civilization all across the globe has taken a major blow economically post the pandemic. From a substantial decline in income to an increase in the unemployment rate, the fear of facing a financial meltdown has been spreading in most parts of the world. While we face a future that we cannot foresee, the ability to adapt and learn is key. Self-education, particularly through reading, is critical for the development of society and also the expansion of like-minded networks. It is necessary to have places promoting education and self-learning to educate the local population within the closest proximity. It will make them accessible to gainful employment opportunities in their home towns and will thereby minimize the need for migration.

"If you are not willing to learn, no one can help you. If you are determined to learn, no one can stop you."

Zig Ziglar

American author



Opportunity



Books are considered to be the torchbearers for knowledge, helping mankind develop its intellect and create a world that is constantly developing. With an aim to make education more accessible, we have transformed books to digital, audio and visual formats.

In spite of all these efforts, books in any format remain inaccessible to a number of communities around the world. It is now utterly important to focus on this lack of accessibility and prioritize towards creating a source of knowledge to isolated and remote communities.

Libraries as an educational incubator is a space that not only sheds light on conventional means of knowledge but also encourages its users to interact, share ideas and grow together. Rather than accepting urban migration as a given, a library can be designed with an aim to restore dignity and induce development.

Can we rethink a library of the 21st-century public space where knowledge is not limited to books? Can we ignite the new age movement of learning?

"A room without books is like a body without a soul."

Marcus Tullius Cicero

Roman statesman and philosopher



Challenge

Participants are to design a Tiny Library optimized for 75 users with engaging multifunctional spaces for all ages and spatial experience. The Tiny Library would be equipped with traditional reading material along with modern formats like ebooks, audiobooks, audio-visual books etc.

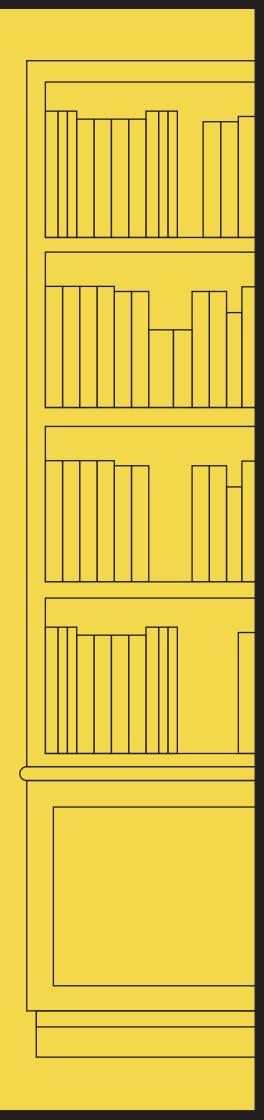
The space would be designed as a centralized think tank for the local communities with a focus on activities and functions of public interactions and community development.

Participants should consider affordability and optimum use of space while designing. The designed space should be augmented to hold a maximum number of books in a limited space. The structure should not exceed 300 sq.mt of built-up area.

The proposed design should also be easy to maintain. The proposal should be iconic, inviting, and creating a statement of its own on the chosen site. The proposed design should have contact between humans and nature.

The proposed designs can be visualized as mobile or stationary. One could also develop the given space as a flexible module that can be replicated so as to adapt to different site conditions making it versatile in nature. Participants will be required to provide a justification for their design choices.

The designed spaces should be innovative, encourage self-learning as well as strengthen the communal spirit. Energy saving and sustainability should be given a thought. We encourage the participants to develop their programs. The space designed should not be limited to the standard activities viz. reading and self-learning space, sanitation space, administration, reception or information desk. The design should provoke innovative activities that stimulate and accelerate learning.

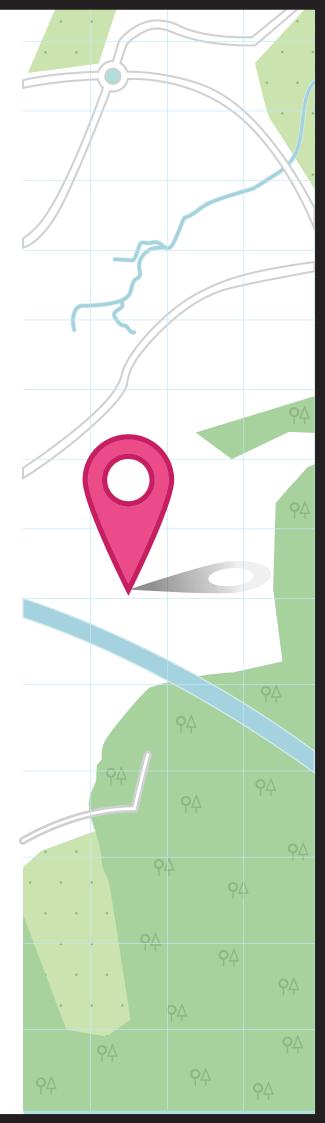


Site Selection

Rural populations across the globe face a mass exodus of its younger communities owing to the lack of education, health care, employment opportunities among many factors.

Participants are to choose a site in a rural or remote context for the proposal, wherever they feel accessibility to knowledge may change the existing circumstance. The design should be well integrated into the context.

The site selected should be in a dire need of connecting to education and learning. The site should justify the participant's design.



Submission

The entrants must complete the online registrations and the submission must include, (but are not limited to) the following required drawings.

Building / Site sections which illustrate key aspects and major spatial or programmatic elements.

Floor plans to show the interior spatial arrangements and program.

Large scale drawings that illustrate innovative details or integrated aspects of design.

Three dimensional representations explaining the design, perspectives and montages which display the character of the project.

Elevations demonstrating qualities such as material, texture, and colour.

All drawings should be presented at a scale appropriate for the design solution and include a graphic scale for reference.

Format

A single A1 sheet must be submitted in JPEG format (150 DPI Resolution), file size not exceeding 5 MB

The file must be marked with your unique identification number, presented clearly in the top right corner on the A1 sheet.

The sheet must not include ANY INFORMA TION (Name, Organisation, School, etc.) that may give away your identity.

All text must be in English, with a MAXIMUM of 200 WORDS for project explaination with a readable font size (to be provided on the A1 sheet)

All dimension should be in imperial or metric unit

SHEET FORMAT

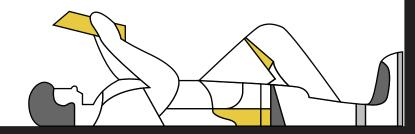
Any other submission other than the above mentioned format would not be accepted.

UNIQUE CODE

A1

841 x 594 (mm)





Schedule

03

March 2023 Competition

12

May 2023Early
Registration Ends

12

June 2023 Queries Deadline

15

June 2023 Regular Registration Ends

23

June 2023 Submission Deadline 01

September 2023
Annoucement
of Winners

Note:

All the deadlines mentioned are scheduled at 11:59 pm Indian Standard Time

Registration

Early Registrations 03 Mar - 12 May

Participants from India: INR 1800 +18% tax
Participants from other countries:

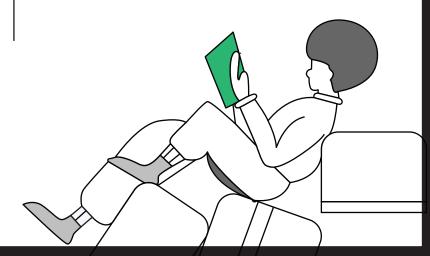
USD 70 + 18% Tax

Regular Registrations 13 May - 15 June

Participants from India: INR 2400 + 18% Tax

Participants from other countries:

USD 85+ 18% Tax





Judging Criteria

Concept Innovation:

The participants have to design an innovative library space and create an exceptional space for users of all age groups.

Site Selection:

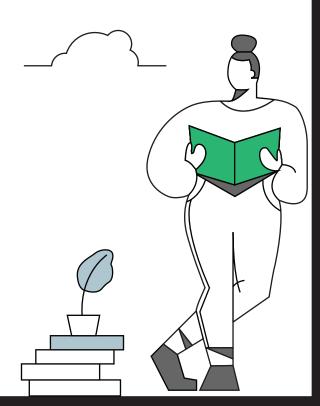
The participants are to select a remote location that needs accessibility to education. The entries will be evaluated on the basis of the site justification given.

Spatial Design:

The entries will be judged on the basis of creativity displayed in the spatial design and configuration of spaces.

Functionality:

The utility of the spaces apart from the pre-requisite educational purpose will be evaluated. The participants are to innovatively design the multi-purpose utility of the spaces.





Awards & Prize Money

\$4000 USD

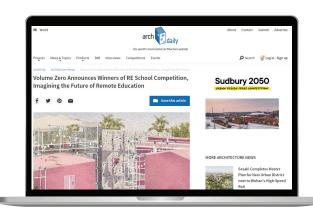


+ 10 Honourable Mentions

Winners Publication & Website Exhibition

The winning designs will be published on Volume Zero Magazine website our international media partner's websites. The winning team will also have an interview published.

Winners in News





FAQ

Q: How does a team receive their team unique code?

All the participants will only receive the team unique code on completion of registration process. You will recevice the UIC on your registered email address.

Q: What is the limit or cap on the number of team members and can anyone participate individually?

A team can have up to three members and cannot exceed this number. The participants who desire to participate individually can do so by filling and submitting the details for only the team leader on the registration form.

Q: What should the participants do in case the payments are not available in our country?

We request the participants to send us their queries on questions@volzero.com to get an alternate payment method. We would send you all the possible payment methods.

Q: What are the modes of submissions? What should be the submission file size?

The participants are requested to submit their work on one A1 sheet in JPEG file format in 150 DPI resolutions. The file size should not exceed more than 5MB.

Q: Where all do the participants need to use their UIC?

All the participants would be using their team code on the top right corner of their sheets, as the name of their submission and wherever requested by the organizer. This code will be their only identification for the process related with this competition.

Q: What is the nature of the competition and is it open for all?

Tiny Library Architecture Competition is an open ideas design competition. The competition is open to students and professionals from all walks.

Q: What does the participant do when they don't get a unique identification code after the payment is made?

In case of such a problem we request you to send us your payment receipt to questions@volumezerocompetitions.com with the "Unique Identification Code" as subject matter.

Q: Will participants receive certificates for participation in the competition?

Yes all the participants would receive a certificate for participation.



Rules & Regulations

English is to be used as the language of communication for all drawings.

The deadline for submissions is 11:59 PM IST 23rd June 2023. Submissions after this deadline will not be considered.

The identity of the participants needs to be anonymous. The registration number is the only form of identification for the entries.

The registration fee is non-refundable.

The participants should not contact the jury under any circumstances.

All participants must accept the rules and regulations of the competition.

The participants may face disqualification if any of the rules are not followed.

Volume Zero reserves the right to modify the schedule of the competition.

Terms and Conditions

We invite everyone, irrespective of their professions or qualifications, to join the competition and present their ideas. Participants are free to submit multiple entries but each entry needs to be registered separately.

Alongside individual entries, team entries are also allowed. A team can have a maximum of three participants. Interdisciplinary teams are also welcome to join.

After your registration has been approved, you will be sent a unique identification number for your team / entry which will be necessary to submit your proposal. If you haven't received a confirmation within two business days, please contact us at questions@volzero.com or our Facebook profile.

Awards & Prize Money

Education Innovation Think Tank Community Self Learning Knowledge Design Reading

vzcompetitions.volzero.com

2 Opportunity
2 Social
User-centric

All the best!

Don't forget to follow us on social media and subscribe to our newsletter to be updated about all our news.

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Margaret Fuller

American journalist, editor, critic, translator, and women's rights advocate